Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD -Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) (Column 2) TYPE [**SMALL ENTITY** OR **TOTAL CLAIMS** 36 RATE FEE RATE FEE BASIC FEE **FOR** NUMBER FILED NUMBER EXTRA **BASIC FEE** 355.00 710.00 OR TOTAL CHARGEABLE CLAIMS 16 minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40 =X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL AMENDMENT RATE RATE TIONAL AFTER **PREVIOUSLY EXTRA** AMENDMENT FEE FEE PAID FOR Total Minus X\$ 9= X\$18= OR Independent Minus = X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 3) (Column 2) **HIGHEST** CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE **AMENDMENT AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR **FEE** FEE Minus Total X\$ 9= X\$18= OR Independent Minus *** = X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT AFTER** PREVIOUSLY **RATE** TIONAL RATE **TIONAL AMENDMENT EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus ** X\$ 9= X\$18= OR Independent Minus X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

+270=

ADDIT. FEE

TOTAL

+135=

ADDIT. FEE

TOTAL